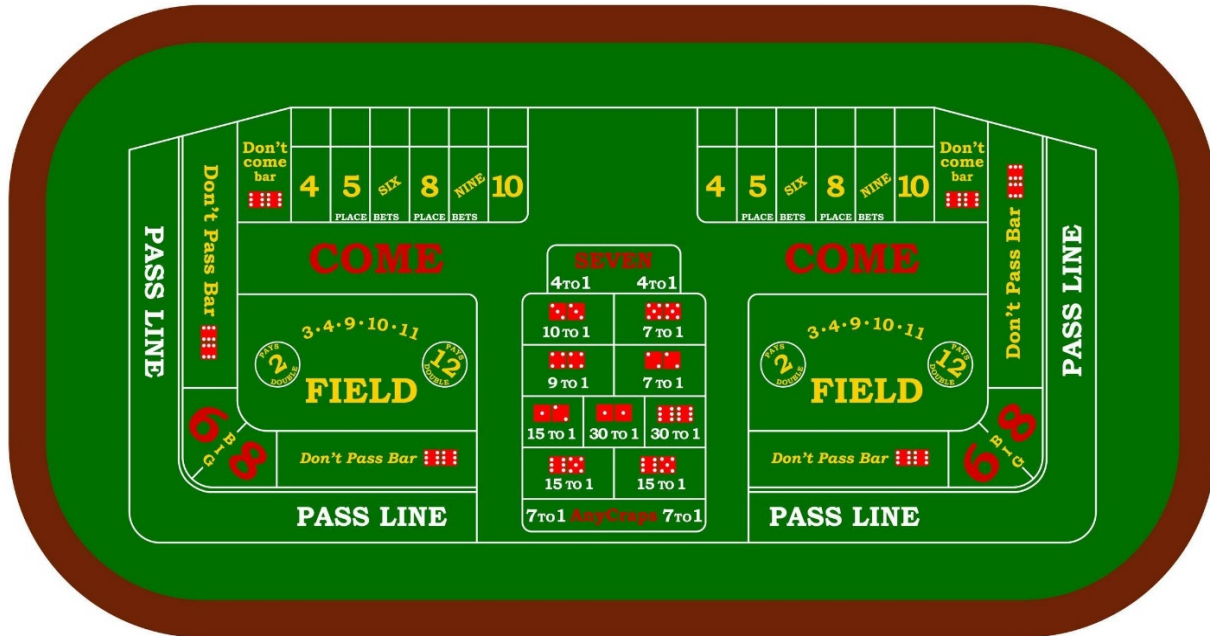


How to Play Craps



Craps is arguably the most exciting game on the casino floor.

The action is fast and the bets are many, but it is also a simple game to learn and one where the casino has the slimmest margins.

You can play this game with confidence once you learn the “Pass” and “Don’t Pass” bets.

Play begins after all bets have been made and the dice are handed to one player chosen as “the shooter”. The shooter continues throwing the dice until a losing combination has been rolled.

- The shooter wins if he throws a 7 or 11.
- The shooter loses if a Crap 2, 3, or 12 appears.
- Ant other number establishes a “point.”

The pass line bet is the fundamental bet in craps. It is a bet for the shooter to win and pays even money.

A don't pass bet is a bet for the shooter to lose and also pays even money. It is almost the opposite of the pass bet:

- If the come out roll is a 7 or 11, the bet loses.
- If the come out roll is a 2 or 3, the bet wins.
- If the come out roll is a 12, the bet is a push (neither win or lost.)
- If the roll is any other value, it establishes a point.

The don't pass bet is a no-contract bet. After a point is established, a player may reduce or take down a don't pass bet. Once reduced or taken down, however, the don't pass bet may not be increased or restored.